# Partner Portals

# B2B2C Enterprise Digital Transformation

To redesign 20+ partner portals, across 11 Line of Businesses, in an enterprise level digital transformation program for India's leading general insurance provider company. This case-study explains the UX/UI approach adopted for the program through agents portal of Travel Insurance LOB.

## ROLE

Lead UX Designer

## RESPONSIBILITIES

Design Management UI/UX Strategy and Planning Process modelling Stakeholder management User Research Analysis & Synthesis Ideation and prototyping Design Workshops Usability Evaluation UI Design



## CONTENT

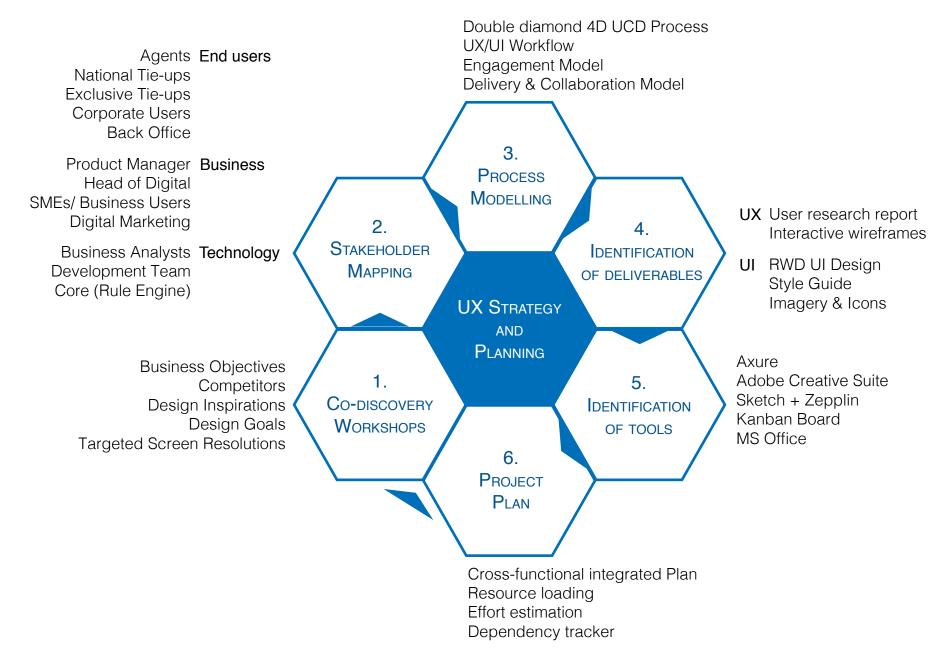
UI/UX STRATEGY AND PLANNING

PROCESS

UX RESEARCH

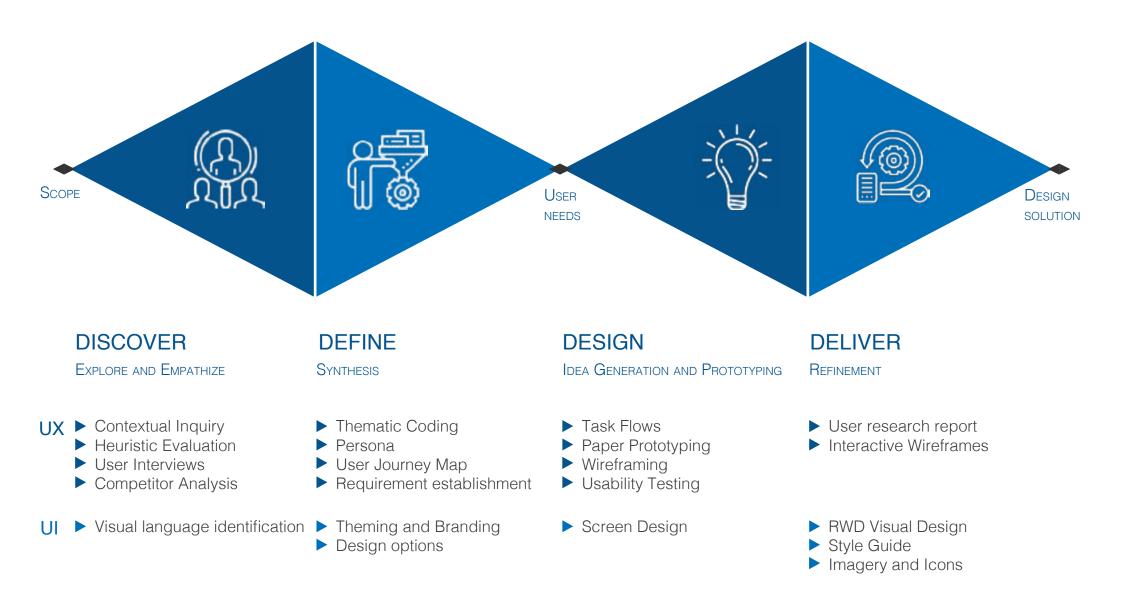
UI DESIGN 💥

# UI/UX STRATEGY & PLANNING











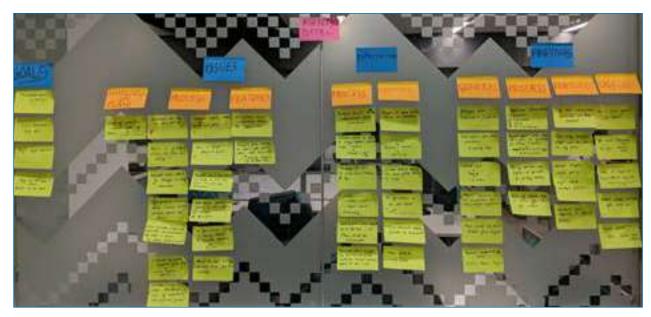
#### HEURISTIC REVIEW

Based on Nielsen-Norman 10 principles, existing portals were evaluated to find usability issues.

#### **KEY FINDINGS**

- ► Too many input fields with poor error handling
- Grouping of fields, layout, iconography, flow of information, and overall design language were inconsistent across pages
- Inadequate and unintelligent 'Search'
- System didn't store data on session time out
- Pre-population of form data was not possible





#### CONTEXTUAL INQUIRY

- CI with SMEs/Business users was conducted to
- 1. understand context of use
- 2. technical hindrances, if any
- 3. challenges with the existing process, and
- 4. expectations from To-be application

#### **KEY FINDINGS**

- Agents were over-reliant on back-office
- Lack of awareness amongst agents on types of plans, they tend to sell same plan
- Policy should be issued in under 60 secs
- Trust issues- agents try to hide client's contact information by filling own email/phone in forms



#### COMPETITOR ANALYSIS

| FEATURES                      | RIYA   | TATARIYA   | RELIGARE   | TATAAIG  | 19739330                                |
|-------------------------------|--|--|--|--|---|
| Process                       | 3 steps<br>- Select plan<br>- Customer details<br>- Issue policy | 2 step<br>- Select plan<br>- Customer details & Policy issue   | Stepwise Refined process :<br>- Select plan<br>- Send Quote/ Share Quote<br>- Fill proposal form<br>- Send link to customer<br>- Payment   | 2 step<br>- Customer details<br>- Payment      | Improper<br>grouping<br>of input fields |
| Categorisa -<br>tion of plans | There is no categorisation of plans                              | Categorisation is based on single trip/multi trip.<br>(it means if the traveller is travelling only once he<br>will choose single trip. For those who<br>travel frequently will choose multi trips.) | Categorisation is based on age group, single trip/<br>multi trip (it means if the traveller is travelling only<br>once will choose single trip. For those who travel<br>frequently will chose multi trips.) and sum insured. | Categorisation is based on products and plans. | There is no categorisation of plans.    |
| Error<br>Messages             | Inconsistent   | Inconsistent   | Inconsistent   | Inconsistent                                   | Inconsistent                            |
| Layout                        | Consistent   | Consistent   | Consistent   | Consistent                                     | Inconsistent                            |
| Branding                      | Consistent   | Consistent   | Consistent   | Consistent                                     | Inconsistent                            |

### USER INTERVIEWS

On field interviews were conducted with end users that had two parts to it 1. Paper based questionnaire focussed on educational background, digital competency, experience in the insurance industry, usage of portals, preferred devies and demographic information

2. Semi-structured interview on their day-to-day activities to understand their goals, needs, challenegs and expectations



### **KEY FINDINGS**

- Manual submission of proposal form cause dropouts, impacts business
- System is not intuitive, back-office assitance is required majority of times
- Portal is desktop only, can't issue policy on-the-go
- Quote sharing through portal not possible
- Once issued, modification in policy is possible at back-office only



#### THEMATIC CODING



Affinity Diagram derived out of thematic coding

Data collected through User Interviews and Contextual inquiry were coded to find co-relation and patterns that led to insight generation. The insights generated were used to create persona for primary user group (agents) and secondary user group (back-office operations), and to formalise user journey map for critical business functions - policy issuance, renewals, cancellation and claims.

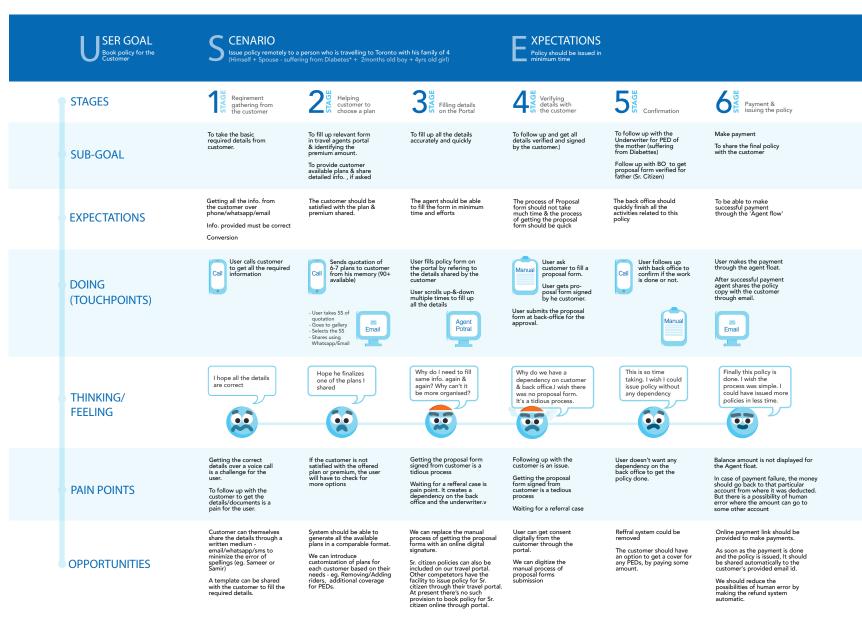
#### PERSONA CREATION



# UX RESEARCH

#### USER JOURNEY MAP

User journey maps were created for in-depth understanding of different tasks user performs for accomplishing a goal, and their expectations, emotional state, access to various channels for supporting their actions, and pain-points during each task. It helped to derive oppurtunities for improving the experience.

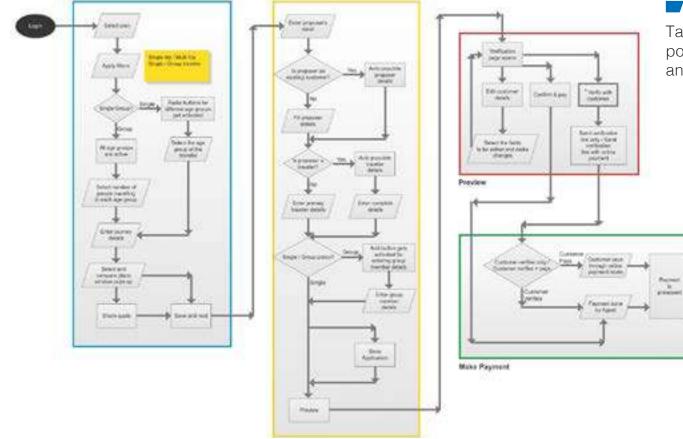


## **INTERACTION DESIGN**

#### USER NEEDS

User needs were established by combining insights from expert Heuristic reviews, Contextual Inquiry with Business users, and User Interviews with end users.

| Need   | Emerged in |            |     | Contraction of the second | Moscow      | Scoped in  |
|--|------------|------------|-----|---------------------------|-------------|------------|
| NCC .  | HE         | Interviews | a   | Severity in HE            | MOSCOW      | Travel LOB |
| System should have step indicator to understand the progression  | Yes        | Yes        | Yes | High                      | Should have | Yes        |
| Save and Next option should be present   | No         | Yes        | Yes | NA                        | Should have | Yes        |
| "Save as draft" when issuing the application   | No         | Yes        | No  | NA                        | Could have  | Yes        |
| Policy timer should be made significant or removed   | Yes        | Yes        | Yes | Medium                    | Must have   | Yes        |
| Distinct Icons should be used for different actions  | Yes        | No         | No  | High                      | Must have   | Yes        |
| Labelling of fields should be clear enough to depict its functionality and should be<br>understandable to lay man user | Yes        | No         | Yes | Medium                    | Must have   | Yes        |



#### TASK FLOWS

Task flows were created for each business function policy issuance, endorsement, cancellation, renewals and claims by addressing identified user needs.



■ INFORMATION ARCHITECTURE

IA was created on the basis of finalised task flows by Heirarchical IA model

|   | _                       |                     |                          |                                  |                             |                           |                               |                       |
|---|-------------------------|---------------------|--------------------------|----------------------------------|-----------------------------|---------------------------|-------------------------------|-----------------------|
| lssue<br>Policy                                 |                         | Policy<br>Servicing |                          | Transactions                     | Service                     | es                        | Reports                       | Claims                |
| Travel  |                         | Endorsement         |                          | Saved<br>Quotes                  | DB Chart                    | Network<br>Hospitals      | Cheque<br>Balance Reports     | Apply<br>Claim        |
| Health  | ]                       | Renewal             | New<br>Renewal           | Proposal<br>Inward               | Repair<br>Portal            | GMC Policy<br>Details     | Integrated<br>Reciept Reports | Paid<br>Claims        |
| Motor   | ]                       | Cancellation        | Renewal<br>URM           | Pre-inspection<br>Generation     | Network<br>Garages          | EZEE Tap<br>Right Request | Renewal<br>Report             | Outstanding<br>Claims |
| Marine  | New<br>Marine           | View<br>Policy      | Smart<br>Renewal         | Pre-inspection<br>Search         | SMS Consent<br>Form         | Reciept<br>Printing       | Scrutiny<br>Report            | Claim<br>Status       |
| Property  | Covernote<br>Conversion |                     | Renewal<br>Notice(Motor) | Loader<br>Commercial             | Customer Data<br>Enrichment | Business<br>Search        | Healthclaim<br>Report         | Healthclaim<br>Status |
| Cybersafe<br>Individual                         | ]                       |                     | Renewal<br>Notice(Non-   | Vehilce                          | TDS<br>Certificate          | Corporate<br>Gallery      |                               |                       |
| Extended<br>Warranty<br>Workmen<br>Compensation | ]                       |                     | Motor)                   | Pre-Policy<br>Proposal<br>Status |                             |                           |                               |                       |

## INTERACTION DESIGN

#### LOW-FI PROTOTYPES

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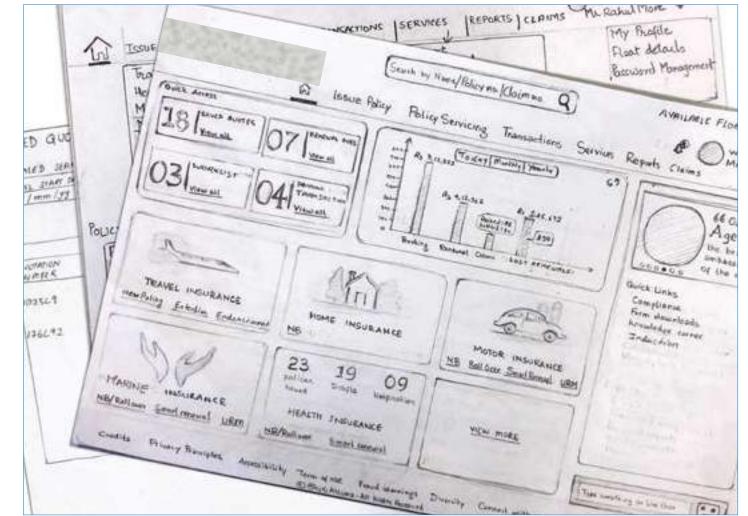
Ideas were generated by translating task flows into paper prototypes, which acted as a medium for design workshops with business and technical team to identify viability and feasibility of proposed ideas.

#### DESIGN WORKSHOPS

Generated ideas were validated in design thinking workshops with SMEs, Technical Architects and expert users to evaluate the design concept for viability, feasibility and usability of the solution.



Design Workshop in progress



# INTERACTION DESIGN

#### ✓ INTERACTIVE WIREFRAMES

Interactive wireframes were created for finalised ideas using Axure. These wireframes were used for usability evaluation with end users, where they were asked to complete a scenario based tasks. While performing tasks users were

1. asked to think-aloud their actions and their motive behind them

2. observed to understand if they are actually doing what they are saying

3. asked to fill exit usability-questionnaire



| Home Mana P                               | slicy Policy Servicing Transactions | Q.<br>Services Claims | Reports &           | Analative Float / Ria, 1, M |
|---|-------------------------------------|-----------------------|---------------------|-----------------------------|
| Remainsue Polegilievel                    |                                     |                       |                     |                             |
| GENERATE QUOTE                            | TRAVELLER DETAILS                   | PRYMENT               |                     | POLICY                      |
| Type of Policy                            |                                     |                       |                     |                             |
| Individual D Formity Stude                | NUE-010                             |                       |                     |                             |
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Based on findings from usability evaluation, the interactive wireframes were further refined in an iterative process to come up with final design concept.



# **W** UI DESIGN

#### CO-DISCOVERY WORKSHOP

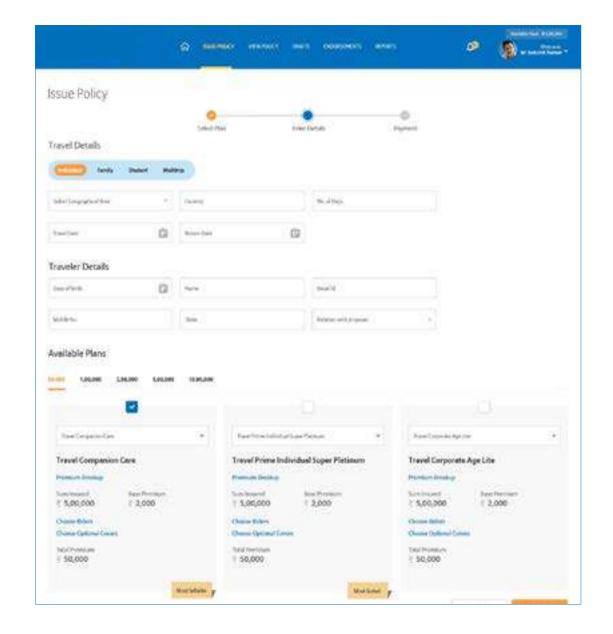
A co-discovery workshop was held with Head of Digital, Digital Marketing team and Branding team to identify visual language of the interface

#### **KEY FINDINGS**

- Conversational tone to be used for content's language
- Minimalistic design approach
- Illustrations to be used wherever possible
- Stock images to be avoided
- ► User Interface of Digit emerged to be the benchmark
- Maximise use of primary colour (blue)
- Orange to be used as accent colour

## THEMING AND BRANDING

By addressing the findings from co-discovery workshop, three UI design options were created by three sub-teams within the design team. The options demonstrated to the stakeholders, and based on their inputs, home screen and a form page of finalised design concept were created to define the theming and branding of the interface for formalising the visual language to be used for whole digital transformation program. Image in the right shows the form page of 1st iteration of selected design option





#### RWD SCREEN DESIGN

Since 85% of usage for the portals was discovered to be on desktop, responsive screens with desktop-first approach were created using Sketch. Zeplin was used for sharing digital assets and collaboration with the development team.

